# Handbook for Sound Engineers (Audio Engineering Society Presents)

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*Handbook for Sound Engineers* is the most comprehensive reference available for audio engineers, and is a must read for all who work in audio.

With contributions from many of the top professionals in the field, including Glen Ballou on interpretation systems, intercoms, assistive listening, and fundamentals and units of measurement, David Miles Huber on MIDI, Bill Whitlock on audio transformers and preamplifiers, Steve Dove on consoles, DAWs, and computers, Pat Brown on fundamentals, gain structures, and test and measurement, Ray Rayburn on virtual systems, digital interfacing, and preamplifiers, Ken Pohlmann on compact discs, and Dr. Wolfgang Ahnert on computer-aided sound system design and room-acoustical fundamentals for auditoriums and concert halls, the *Handbook for Sound Engineers* is a must for serious audio and acoustic engineers.

The fifth edition has been updated to reflect changes in the industry, including added emphasis on increasingly prevalent technologies such as software-based recording systems, digital recording using MP3, WAV files, and mobile devices. New chapters, such as Ken Pohlmann's *Subjective Methods for Evaluating Sound Quality*, S. Benjamin Kanters's *Hearing Physiology—Disorders—Conservation*, Steve Barbar's *Surround Sound for Cinema*, Doug Jones's *Worship Styles in the Christian Church,* sit aside completely revamped staples like Ron Baker and Jack Wrightson's *Stadiums and Outdoor Venues,* Pat Brown's *Sound System Design,* Bob Cordell's *Amplifier Design*, Hardy Martin's *Voice Evacuation/Mass Notification Systems*, and Tom Danley and Doug Jones's *Loudspeakers*. This edition has been honed to bring you the most up-to-date information in the many aspects of audio engineering.

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